



City Research Online

City, University of London Institutional Repository

Citation: Strigini, L. ORCID: 0000-0002-4246-2866 (2019). Ensuring and demonstrating diverse quality attributes of complex systems: problems of models and cultures. Keynote Paper presented at the GAUSS 2019, 28-31 Oct 2019, Berlin, Germany.

This is the presentation version of the paper.

This version of the publication may differ from the final published version.

Permanent repository link: <https://openaccess.city.ac.uk/id/eprint/26082/>

Link to published version:

Copyright: City Research Online aims to make research outputs of City, University of London available to a wider audience. Copyright and Moral Rights remain with the author(s) and/or copyright holders. URLs from City Research Online may be freely distributed and linked to.

Reuse: Copies of full items can be used for personal research or study, educational, or not-for-profit purposes without prior permission or charge. Provided that the authors, title and full bibliographic details are credited, a hyperlink and/or URL is given for the original metadata page and the content is not changed in any way.



Ensuring and demonstrating diverse quality attributes of complex systems: problems of models and cultures

Lorenzo Strigini
Strigini@csr.city.ac.uk

GAUSS2019 - 1st International Workshop on Governing Adaptive and Unplanned Systems of Systems, 2019

with thanks to ECSEL grant No 737475,
Aggregated Quality Assurance for Systems (AQUAS)

CSR Building confidence in
a computerised world
www.csr.city.ac.uk

Outline

- where this talk comes from
- [unplanned, adaptive ...] systems of systems - what do we mean?
- multiple attributes: efficiency, safety, security, ...
- cultures, culture gaps and effects on modelling and insight

Background to this talk

- I have worked on dependability matters for some 40 years
 - the organisers suggested I distill insights of interest for this community
 - I'll address how some problems that my colleagues and I have been studying
 - how to know how well your fault tolerance, your diverse layers of defence... work
 - how to take into account human components of a system, and their changes
 - how to integrate in practice considerations of safety, security, etc
 - how to reason as to whether events that never happened and would better never happen may actually never happen
- ... are relevant to "systems of systems":

"roles of models and cultures in dealing with diverse quality attributes of complex systems":

Background to this talk - 2

Serious anomalies keep happening in complex "systems of systems", even when centrally managed for a single goal ("directed")

e.g. today's New York Times headline

"This did not go well –inside PG&E's blackout control room"

<https://www.nytimes.com/2019/10/12/business/pge-california-outage.html>

(the utility company running managed blackouts due to the fire/weather emergency in California suffers failures in communicating essential information to users)

The inevitable "definitions" slide

- **System of Systems (SoS)** — *Set of systems or system elements that interact to provide a unique capability that none of the constituent systems can accomplish on its own.* [SO/IEC/IEEE 21839]

*I.e. **any** system is a system of systems?*

No: "system" here has an administration/procurement meaning

The inevitable "definitions" slide, improved

- System of Systems (SoS) : “a set or arrangement of systems that results when *independent* and useful systems are integrated into a larger system that delivers unique capabilities”
[DoD Defense Acquisition Guidebook., Systems Engineering Guide for Systems of Systems, 2008]

The inevitable "definitions" slide, improved

- System of Systems (SoS) : “a set or arrangement of systems that results when *independent* and useful systems are integrated into a larger system that delivers unique capabilities”
[DoD Defense Acquisition Guidebook., Systems Engineering Guide for Systems of Systems, 2008]

In essence: *the components systems are somewhat independent - in design, procurement and/or actual behaviour and evolution thereof*

- creating areas of uncertainty/ignorance
- examples:
 - road traffic+road infrastructure;
 - air traffic, ATM and related infrastructure
 - a warship or combat aircraft or task force
 - a hospital or hospital ward or operating theatre
 - smart energy grids
 - E-commerce

Is "Systems of systems" engineering different from *system engineering*?

First answer: NO

"change in one component [...] may impact the safety of the system when that component interacts with other[s] [...] calling this a "system of systems" [...] does not solve the problem. [...] more information is required [...] than [...] their external interfaces [...] **When putting two or more [...] ("systems") together, the emergent properties must be analyzed for the integrated system. Calling that [...] a "system of systems" may be misleading by implying that emergent properties can be treated differently than any other system or different system engineering techniques can be used"**

N. Leveson, "The Drawbacks in using the term "system of systems", Biomedical Instrumentation and Technology, March/April 2013

"Systems of systems" engineering: just *system engineering!*

... ideally.

But "complex systems of systems" make it harder

The pockets of ignorance and uncertainty make it difficult to prove what the system as a whole will do

good advice is well established:

.... be concerned with "the end-to-end behaviour of the SoS", understand what is going on, "orchestrate" upgrades, **model/simulate,**

[DoD Systems Engineering Guide for Systems of Systems, 2008]

"Unplanned systems of systems" engineering?

- "safety is a system property"... like other important properties
 - e.g. overall fuel consumption across all highway users
 - probability of catastrophic blackouts in a power grid
 - financial viability of an infrastructure
- system engineering is about figuring out / controlling overall properties of the whole system
- "unplanned [adaptive] systems of systems" are systems for which this cannot be done [to the same level of accuracy/predictability/confidence to which we aspire for simpler and less changeable systems]"

"Unplanned systems of systems" engineering?

-systems for which analysis cannot be done to the desired level of accuracy/predictability/confidence"
- is this new?
Not really: cities, countries, markets are such systems
- Social scientists, managers, ministers ... have dealt with such systems for a long time:
 - producing insights (some of them right), some accepted laws, some useful techniques ...

Where are the boundaries of "unplanned systems of systems" engineering?

Nowhere:

- even in tightly designed, small embedded computer-based systems meant to be immutable in time, the supplier of a chip can decide changes that undermine assumptions made by the system designer
- autonomous entities with their own separate goals will nonetheless obey (to a greater or lesser extent) laws/protocols that are designed (to a greater or lesser extent) and safeguard common objectives

Governing vs analysis/assurance

Governing: "ruling, steering"

- i.e., feedback control: monitoring and responding to deviations
- should temper the problem of uncertainty/ignorance that prevent detailed trustworthy prediction
- and give some guarantee against bad surprises

- yet for most systems we need some assurance that these techniques deliver

hence we need to analyse the whole system ["of systems"] *including its monitoring/governing functions*

- large role for modelling / simulation
- what is hard about it?
 - size and complexity of models? (not the main difficulty!)
 - completeness? Need for imaginativeness? Yes

Dealing with multiple quality attributes

Much investment in the last 20 years to address security of safety-critical systems, **but...**

- integration of security concerns still complex, problematic
 - different cultures within companies
 - safety & security people speak different languages, use different concepts
 - often different emphasis
 - + e.g. safety people want "immutable" designs verified for the long term
 - + vs security people desiring fast change to address new threats
 - often requiring trade-offs in design
 - + missing a conflict may cost expensive design rework, or worse
- uneasy evolution in practice and standards
 - some consensus that you cannot separate the two: e.g. IEC 61508 "requires malevolent and unauthorised actions to be considered during hazard and risk analysis"
 - but much resistance too: e.g. weak support in ISO 26262

Safety, security, ... are interdependent

1. one relies on the other: "if it's not secure it's not safe":
adversaries can cause accidents
2. trade-offs
 - *goals* may conflict
 - + requiring operator to prove identity before entering critical commands... to prevent malicious commands causing accidents
 - + may delay emergency intervention to stop an accident
 - safety and security *mechanisms* may conflict:
 - + e.g. extra encryption may slow down communication and violate real-time requirements
 - + redundancy/diversity may increase attack surface
3. many synergies as well
 - e.g. a security-oriented precaution may improve reliability/safety
 - ignoring this may be costly

Dealing with multiple quality attributes – simplification1: separation

- some of my colleagues have been advocating *security-informed safety cases*, with some success
- but in many industrial contexts (both development and operation) we hear
 - safety is complex enough without worrying about security
 - co-ordination too difficult / not needed
 - if I build, operate, upgrade a system that is safe given certain conditions
 - then you (the security expert) only need to guarantee that the assumptions under which I have proved it safe will be and remain true
- why not? Have clear "contracts", "rely-guarantee"
- but... is it that easy?
 - can (do) experts in one culture define in advance *all* assumptions that the other cultures should keep true?

Dealing with multiple quality attributes – simplification 2: standards

- most engineering involves following rules
 - safety and security standards abound
 - engineers depend on them to
 - ensure [a degree of] coverage of design concerns
 - cover their backs legally
 - protect users
 - so what's there to worry about?
 - the easier prescriptions to write/follow are about the easier requirements
 - focused on individual "system", not larger "system of systems"
 - focused on individual qualities, e.g. security "controls" or safety mechanisms, not their interplay
 - deterministic about precautions to take, not probabilistic about their results in a complex system
- the hard parts may be de-emphasised through absence of direct prescriptions

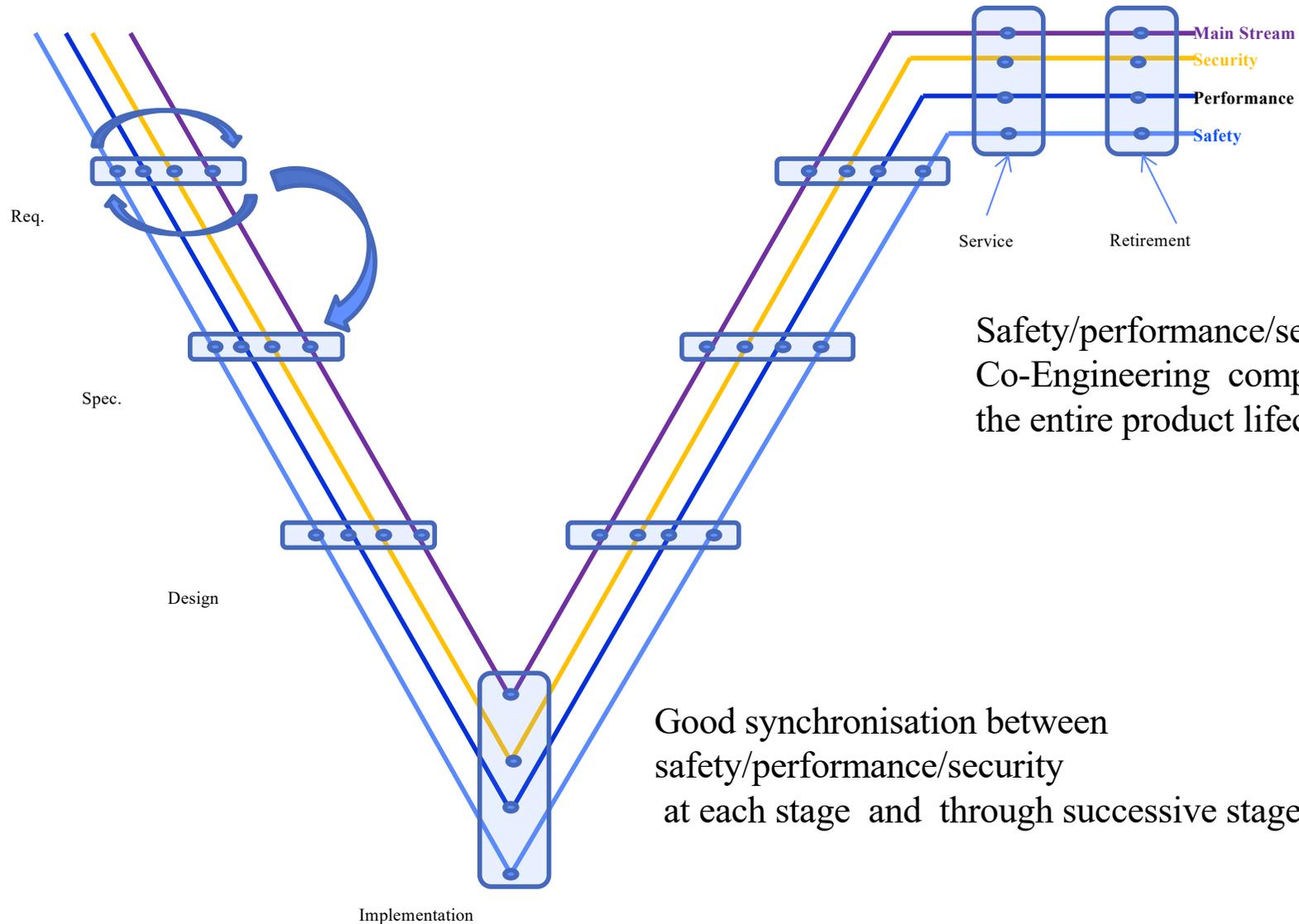
Example: project AQUAS

Aggregated Quality Assurance for Systems

investigating Co-Engineering techniques for safety, security and performance in critical and complex embedded systems

- aims at progress
 - at various levels of integration
 - across the lifecycle
 - integrated/able in current development processes
- supported by tools
- with goal to improve industrial practice and standards

The need



Safety/performance/security
Co-Engineering comprises
the entire product lifecycle.

Good synchronisation between
safety/performance/security
at each stage and through successive stages.

"Interaction points"

- one ideal view of how all this should be done :
 - system "design models" evolve top-down, accompanied **all along** by evolving integrated verification and certification **with** appropriate coverage of all "non-functional attributes"
- AQUAS follows another view
 - separate cultures will not integrate any time soon [or ever?]
 - "*interaction points*":
 - + points in the lifecycle at which *combined* analyses (*deterministic* and *probabilistic*) support:
 - * detecting the breaking of contracts agreed at earlier stages of development, or newly discovered conflicts/synergies;
 - * managing trade-offs
 - + frequent enough to avoid disastrous rework (or deployment)
 - + starting, crucially, with early **risk analysis** stage
 - *cf* approach in automotive standard environment
 - + e.g. SAE J3061 "Cybersecurity Guidebook for Cyber-Physical Vehicle Systems", new 26262 standard
 - + AQUAS aims at adding practical flesh (methods, tools) on this bare-bones concept

Now some examples...

... of culture gaps that may generate modelling gaps

... or that enlightened modelling may alleviate

Socio-technical systems, or, the human factor

- complex "SoSs" are eminently sociotechnical systems
- interspersed human and engineered components
- people
 - provide flexible, quasi-invisible fixes for glitches and design errors
 - cause some failures, e.g. through lack of global system view
 - naturally **evolve!**
 - + someone needs to model/monitor for evolution, especially if *harmful*
 - + e.g., safety practices degenerating into rituals, skipped when inconvenient
 - + consensual violations in sub-SoSs creating dangers after mergers
 - + automated aids reducing human abilities ("loss of situation awareness", "automation bias")
 - *cf* large literature on resilience, safety/security cultures etc

Loss of diversity, or creeping criticality

- partially unplanned SoSs offer redundancy
 - cf "high reliability organisations" sociology
 - people's ability to flexibly recover from glitches in their and others' performance
 - similar ideal of multiple independent systems ensuring resilience without need for centralised supervision
 - but spontaneously created redundancy may spontaneously disappear
 - e.g., multiple means for navigation exist
 - + but GPS offered such a convenient service that "believed to be diverse" systems might all depend on it for a time base
- cf* U.S. National Timing Resilience and Security Act, 2017

(not a new phenomenon!

Cf advent of fibre backbone in telecoms; diverse software suites relying on common, successful libraries; ...)

Focus on some risks causes blind spots for others

- example Jan 2018 Hawaii "ICBM attack" false alarm
 - two options, “test missile alert”, and “missile alert” (send an alert to every mobile phone.. “seek immediate shelter, this is not a drill”
 - an accident waiting to happen, following a simple slip
 - countermanding was delayed by need for complex authorisation
 - simple HCI design mistake...
 - also an example of *focusing too much on the "main" feared event*
- an example of common blind spots: the potential for safety/security mechanisms as means for denial of service attacks
 - e.g. street kids playing the "stop the automated car" game
 - or more sinister uses, even to undermine safety

Controlling risk, or "risks"?

assessing total risk may be blind to real stakeholders' risks

- example: how safe should autonomous cars be?
 - one answer: at least as safe as the average human driver
 - if same or less number of deaths / mile driven, *who could reasonably complain?*
- well... the victims of new systematic failure modes may be right to complain:
 - these failures will "favour" certain people / circumstances
 - the switch to "safe" AVs would produce winners and losers
 - a status quo may be Pareto-optimal
 - apparent optimisation is then really a political, not just technical decision
 - modelling/measurement must deliver the measures needed for that decision

"Independent" systems

- independence between component systems is
 - a complication: how do I ensure good collective behaviour?
 - a promise: less likely to be affected by common-cause failures, hence a factor for resilience
- common fallacy:
 - "they are independent, hence they will *fail independently*"
 - thus this form of resilience is overvalued:
 - "if these two systems can **both** perform the service then the **probability of service failure** is the **product** of their two probabilities of failure"
 - nonsense: there is no reason why independent operation should bring statistically independent failures *in the same environment!*
 - (and many possibilities for *causally* dependent failures, unless these SoSs were *designed to avoid them*)
 - yet independence assumptions are made in, or sneak into, many probabilistic models

Culture

We do have complex systems that work well, day in day out

- much of it is due to careful design
- much is due to *culture* (experience, shared habits, tacit knowledge, ...)

"That's all well and good in practice, but how does it work in theory? "

- That is: culture embodies evolutionary responses to what has been experienced
- it may be ill-prepared for new threats, change, rare events
- whole-system modelling, however incomplete, can support awareness of what might happen, expand views

A possible summary?

- Yes, modelling before deployment or change is essential for insight
 - about what may happen, what should be monitored, how much good the monitoring will do
- knowledge gaps arise not only from "independence" between component systems
- ... but from gaps between cultures
 - safety and security
 - design and operation
 - social sciences and engineering
 - ICT services and users of the services
- models and measurement
 - if informed by one culture only, may be unhelpful
 - if informed by broad-minded "what may happen" analysis, they can reduce the culture gaps and improve decisions

Thank you!

Questions? Comments?

related material at:

https://openaccess.city.ac.uk/cgi/search/archive/advanced?screen=Search&dataset=archive&documents_merge=ALL&documents=&divisions=ICSWR&

<http://aquas-project.eu/>