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#### The Dawn of Crowdfarms

## Key insights:

- A new paradigm is expanding opportunities and shifting work practices in crowdsourcing, which has become an international force.
- Crowdfarms are small professional companies that undertake relatively large, complex crowdsourced tasks that require specialized expertise and collaboration.
- Crowdfarms have developed strategies to procure and manage tasks and methodically manage reputation.
- Crowdfarm work settings and practices, rewards and challenges, and wo rk-life balance differ from solo crowdwork, which introduces benefits and potential drawbacks.
- Crowdfarming could benefit from better communication and monitoring s ystems, and possibly from regulation as it continues to evolve.

### Background

Crowdsourcing is the process by which organizations or individuals outsource tasks with an online 'open-call.' <sup>9</sup> Technology makes crowdsourcing possible. With tasks posted and instructions and finished goods exchanged digitally, crowdsourcing enables the geographically distributed online workforce and requestors to cooperate on various tasks, improving productivity, social mobility, and the global economy.

The common crowdsourcing practice, illustrated by Amazon Mechanical Turk, is the completion of tasks in which crowdworkers use human intelligence to result the effectiveness of computational systems. This approach has succeeded in achieving impressive results in data clustering, content labeling, and other small tasks that individuals can do in a short time. However, simple tasks limit the opportunities for crowdworkers to collaborate and develop secialized skills and prevent the application of crowdsourcing to projects that require higher levels of expertise and tighter teamwork, such as software development and industrial design.

As crowdsourcing platforms and practices mature, will they reach a steady s tate, continuing to grow while maintaining the same structure focused on si mple tasks, or could there be a shift or disruption?

In previous research into Chinese crowdsourcing, we identified a new crowds ourcing paradigm that could indicate a shift: small companies that regard c rowdwork as part of their formal business, assembling teams to take on mult i-faceted crowdsourced tasks that require specialized expertise. We refer t o these companies as "crowdfarms." 1 Crowdfarms are a small but growing cr owdsourcing workforce in China today, positioned between traditional crowds ourcing and consultancies. A similar focus appeared recently in Upwork, whi ch unveiled an "Agency Experience" policy aimed at supporting small firms that specialize in, complex, high-value crowdtasks. The emergence of these small businesses in both Eastern and Western crowdsourcing contexts indicat es that organizational participation in crowdwork could become a widespread trend. This article describes a series of interview studies to obtain an in -depth understanding of this emerging organizational form. We describe how Chinese crowdfarms that were early adopters of this form operate, perspecti ves of people who work in them, and implications for the evolution of crowd sourced work.

#### Crowdsourcing platforms in China

By 2017, China's rapidly growing digital economy was estimated to include 30 million crowdworkers serving around 200,000 clients worldwide. <sup>15</sup> Two of the largest Chinese platforms, ZBJ.com and EPWK.com, post millions of tasks. Initially, tasks were simple and self-contained, such as image labeling and data clustering. These appeal to Chinese crowdworkers who usually work part—time at home on tasks that are of personal interest and relatively short, requiring a few hours to a few days labor.

As processes were established and trust in the platforms grew, some custome rs posted more complex tasks that required a few weeks of work and a range

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<sup>&</sup>lt;sup>1</sup> Our use of "crowdfarm" employs the English concept of "farming work out" (i.e., outs ourcing) to identify this as a unique kind of firm, different from crowdsourcing platforms or firms that post crowdsourced jobs. Chinese IT workers sometimes self-mockingly call the mselves as "ma nong" ("code farmers" in English) to describe the heavy pressures they encounter in digital work and support their identity and camaraderie with those doing simi lar jobs. Given the mixed connotations of the term "ma nong" or "code farmer," we use the respectful "crowdfarm worker," not "crowdfarmer," to avoid any appearance of insensitivity toward people whose work we value.

of skills-software and game development, video and film production, industrial and interior design. This increase in task complexity stimulated demand for specialization and collaboration in the Chinese crowdsourcing market. A lthough a very skilled solo crowdworker could handle some of these complex tasks, they came to the attention of small companies that had teams that en gaged in similar work offline.

Platform companies moved to support these high-revenue engagements with spe cial bidding and management processes. ZBJ promotes itself as an "incubato r" assisting more than 100,000 knowledge workers to grow and perhaps form or join companies. Since 2016, ZBJ has provided cheap rent and customized w orkspaces (which they call "ZBJ factories") to host crowdfarms that take work posted on ZBJ, creating crowdsourcing communities in a hospitable busi ness environment.

#### Government policies

Chinese government initiatives support the gig economy, including crowdfarm s. The "mass entrepreneurship and mass innovation program" <sup>21</sup> provides low taxation and subsidies for "Internet companies," including space, easy acc ess to government services, and monetary easing. This and other enabling po licies, together with a large, well-educated Chinese digital workforce, ent husiasm for working online, and benefits of working for a registered compan y, such as health insurance and a pension, created a favorable landscape for this novel form of crowdsourcing. <sup>16,18</sup>

#### Crowdfarms

Many crowdfarms are companies with five to 20 workers who engaged in offlin e business before crowdwork, and now engage in both, with crowdsourcing bec oming increasingly important. For some, it became their primary source of i ncome. In this process, a company and its employees expand their business a cumen and normalize management processes to include: (1) more complex work arrangements involving managers and internal teams organized by expertise; (2) recruitment that leads to labor contracts and social protections such a s pensions and insurance; and (3) a reasonable wage system with monthly bas ic salary and commissions based on personal contributions to both offline a nd crowdsourced tasks.

Crowdfarms are external providers of labor that differ from consultancies, outsourcing, and contractors. Crowdfarms do not typically provide strategic

advice or reduce customer costs by taking over a business function. They do not procure work through email, telemarketing, online advertising, or offli ne marketing. <sup>5,17</sup> By avoiding these expenses, they can be a lower-cost altern ative for tasks that require a few days to a few weeks of work.

#### Our Crowdfarming Study

We encountered crowdfarming in 2019 while conducting survey and interview s tudies on crowdsourcing practices. 18,20 After reporting on crowdfarms in a CS CW 2019 poster<sup>19</sup> we conducted the interviews on several aspects of crowdfarm ing that are the focus of this article. We sought a deeper understanding of the paradigm: how these businesses operate on a daily basis, how their empl oyees feel about crowdwork, and how crowdfarms affect the overall crowdsour cing context. We recruited participants by posting a request for half-hour interviews as a task on ZBJ, for which they were paid 100 CNY (approx. US\$1 4). We recruited crowdfarm workers and solo workers. Crowdfarm workers were told that (1) to qualify, they should be working for companies that take on crowdsourced tasks as part of their formal business; (2) to protect their p rivacy, use ZBJ's chat system to indicate their intention to participate a nd provide a phone number; (3) all data would be anonymized; and (4) they w ere welcome to contact researchers with any concerns. Twenty-three crowdfar m workers contacted us, each from a different company. After an initial onl ine discussion to confirm that they worked in crowdfarms and to address con cerns, such as assuring them that their company name would also be anonymiz ed, we scheduled interviews with all 23. Most interviews lasted between 30 and 60 minutes and all were conducted in Chinese.

The following sections cover high-level findings from the interviews, suppl emented with follow-up research. We discuss: (1) the procurement and carrying out of tasks by crowdfarms and reputation management following task completion; (2) the work experience of crowdfarm workers, including their perceptions of the work settings, problems encountered while completing tasks, and their rewards and work-life balance; and (3) the potential impact of crowdfarms on solo crowdworkers and task requestors, as well as broader implications this paradigm carries for crowdsourcing platforms.

#### 1. Work practices of crowdfarms

**Procurement of tasks.** Solo crowdworkers look at a posted task and decide wh ether they have the skills to complete it on time. Sometimes they attempt t

asks beyond their current abilities as a means of developing their knowledg e and skills. In crowdfarms, more often than not, managers make the selecti on. They may prefer large and complex tasks that offer more payment, but th ose we interviewed focus on task feasibility—is the request in a field they specialize in? Do they have the expertise to complete it on time? Our participants attributed this relatively cautious crowdfarm strategy to (1) the f inancial loss from a failed larger and more complex task is greater than th at of a solo crowdworker who walks away from a short task, and (2) the loss of further business from a failed task in contrast to the potential for add itional business and positive referrals from one that succeeds.

After careful selection of tasks, crowdfarms bid for them via a mechanism d esigned by Chinese crowdsourcing platforms for large and complex tasks. A c rowdfarm publicly posts an intention to participate on the task page. The c rowdfarm may directly contact a requestor in private to clarify the require ments and negotiate payment terms. Because the payment for large tasks is r elatively substantial, the bidding mechanism requires both parties to sign legal contracts after confirming their intention to collaborate. Only after the requestor deposits part of the payment on the platform as a guarantee d oes a crowdfarm begin the work. Although the bidding mechanism is designed to facilitate and nurture collaboration between crowdfarms and requestors, private direct contact decreases the transparency of the process. Participa nts confirmed reports <sup>3,4</sup> that a lack of transparency in crowdsourcing can a dversely affect trust, satisfaction, and motivation.

Carrying out tasks. Crowdfarms usually carry out a procured task by managin g it internally. A manager could allocate a task that is difficult to decom pose, such as logo design, directly to a specialized crowdfarm worker, but decomposable tasks are divided into smaller work units and assigned to internal team members based on their expertise or suitability. The manager then supervises the work progress to ensure that it is on schedule. After the crowdfarm teams or individual workers finish their tasks, they collaborate in their shared workplace to integrate the parts and submit the deliverable to the requestor for feedback. If solo crowdworkers collaborate, they generally do so remotely, but crowdfarm face—to—face collaboration is seen as improving worker productivity, especially for urgent tasks. One participant described how his IT crowdfarm operates on a day—to—day basis:

"I usually start working at 9 am, the first thing I do is to check if ther e are tasks that we can undertake on ZBJ platform and then I will spend 2-3

hours communicating with requestors in terms of the requirements of the tas ks we already procured. [...] In general, I will divide these tasks into sm all parts and assign them to workers based on their expertise. I, myself, u sually program the functions and we also have workmates who are good at PHP language or specialized in software documentation [...] We usually have a m eeting every one or two days to discuss the problems encountered in doing t asks and the future work plan. [...] Our company uses a software system to a llocate tasks and supervise the work progress of workers so that we can eas ily integrate and test all work units before we submit to requestors." (P1, 50 years old, male; all quotations are translated from Chinese.)

When a crowdfarm cannot handle a part of a task, it subcontracts the work u nit to external business partners, solo crowdworkers, or other crowdfarms. The crowdfarm might select a company known to possess the necessary skill s et, or, like a typical requestor, crowdsource the work unit with relatively low remuneration to maximize their profit. After paying the secondary worke rs, crowdfarms integrate the work and submit it to their requestor. Subcont racting by crowdfarms is not unusual: collaboration among companies is a co mmon strategy for small Chinese enterprises with insufficient means to carr y out an end-to-end business. 13 Like crowdfarming itself, this subcontractin g is a short-term arrangement and not outsourcing a business activity. 11 To control the quality of the subcontracted tasks, crowdfarms usually ask the external contractors to update the work progress regularly and send reports /prototypes to requestors for feedback. However, the crowdfarming companies exhibited mixed feelings about being transparent about subcontracting. Abou t half believed that it is a requestor's right to know how their tasks are handled and the other half worried that subcontracting may result in a requ estor questioning their professional capabilities and negatively impact the possibility of future business.

Reputation management. Solo crowdworkers rarely interact with requestors be fore receiving a final direct acceptance or rejection of their submission. They manage their reputation by proactive, preventative tactics, such as st icking to familiar tasks, pre-task training, and returning a task as soon a s it is found to be too difficult. In contrast, crowdfarms that take on la rger, complex and lengthy tasks receive oversight and feedback from request ors over days or weeks, enabling them to preempt difficulties and fix issue s that could lead to rejection. After a project has closed, a crowdfarm utilizes post-task and compensatory strategies to manage its reputation: (1) t

hey ask requestors for positive ratings and comments that can be displayed in the crowdfarm's profile; (2) they carry out extra and usually unpaid wo rk to refine submitted tasks; and (3) they offer price discounts if necessary to obtain more favorable final feedback. A manager and worker in a design company explained how he obtained a favorable rating from a tough request or:

"There was a requestor that insisted on giving us negative feedback as one of my staff quarreled with him over excessive requirements. So I apologized to him and offered him a few new designs for free, but it did not work out. [...] In the end, though we had already signed the contract, I had to give him a discount on the price in order to get him to give us positive feedback." (P2, 31 years old, male)

#### 2. The work experience of crowdfarm workers

Perceived work setting advantages. The crowdfarm workers we spoke with reported being generally satisfied with their work conditions. They appreciate that managers can provide timely and effective help when they encounter difficulties, which enables them to handle tasks more efficiently than they would on their own. They also appreciate that crowdfarms "feed" them remune rative tasks that match their professional skills, and provide financial and social protection in the form of a monthly wage and health insurance, benefits not available to solo crowdworkers.

Perceived problems in crowdwork. The most frequent complaint in interviews was that remuneration for tasks was decreasing. Although payment varies acr oss task type and domain, price competition among crowdfarms is driving dow n payment for tasks, affecting the bonuses that crowdfarm workers earn. 19 Re lentless bidding competition could create a race to the bottom in the Chine se crowdsourcing market. Another major problem reported by crowdfarm worker s was ill-defined requestor requirements. Solo crowdworkers who undertake sh ort tasks are given relatively straightforward requirements, but crowdfarm workers must resolve complex requirements in the ongoing process we describ ed. An unclear or ambiguous requirement can increase the cost of communicat ion with requestors and affect the timing and final quality of the complete d work, impacting the crowdfarm worker's remuneration. One crowdfarm worker identified concerns and frustrations also expressed by others:

"I took a task that looked like they needed a simple online platform with a 100k CNY budget (approx. \$14490 USD). However, it turned out that the requestor had no idea what they wanted. [...] In the end, we received only 1/1 0 of the money as they thought we did not meet their ever-changing and unrealistic requirements though we had already provided the general framework of the website. [...] I know a [crowdfarm] on ZBJ in our city. Their strategy is to bid with extremely low prices to win the tasks. To be honest, if it was not because the platform gives them more opportunities to attract customers with low prices, I seriously doubt these workers could support themsel ves with such low profits in tasks." (P3, 30 years old, male)

Rewards from crowdwork. Although many crowdfarm workers also earn money fro m offline businesses that their companies procure locally, they use crowdwo rk income for basic living expenses or to improve their quality of life, su ch as by supporting hobbies. In addition to the monetary reward, with requestors, a Chinese concept of an interpersonal relationship involvi ng obligation, commitment and exchange of favors, is generally regarded as a very important non-monetary reward. Given that Chinese business transacti ons often result from a successful guanxi, 2 working for a well-connected re questor can reduce the potential problems at work (e.g., post-task refineme nt), enabling tasks to be completed in a timely and smooth manner. In fact, for some of our participants, guanxi with requestors is of greater signific ance than the remuneration. Therefore, in contrast to the smaller tasks inv olving little or no communication, frequent interactions with requestors in complex crowdwork drive a logical shift of workers' focus from direct task payment to work relations. Business collaborations with requestors in good guanxi bring workers more stable task payments and richer work experiences that assist personal career development. A crowdfarm worker who specializes in visual identity reported:

"The most important reward we gained from crowdsourcing is that we have re ached more customers and established business relationships with them. [...] Although we usually cannot make much money from the first task we do for one, after gaining their trust, they will contact us with more tasks. Then the profit for a task will be much higher." (P4, 49 years old, male)

Work-life balance of crowdfarm workers. In contrast to Chinese solo crowdwo rkers who rarely undertake tasks when sick and rarely repeatedly work overt ime, <sup>20</sup> crowdfarm workers reported high levels of stress and exhaustion, with less time spent on leisure and family activities. Crowdfarm workers cannot

flexibly control task volume or scheduling, being full-time employees with tasks mandated by managers. This is affected by the 9-9-6 work culture of m any Chinese IT companies: 9 am to 9 pm, 6 days a week. 12 The crowdfarms in o ur study are small Internet companies that often rely on employees working overtime to stay in business. To prevent further disruption to their lives, crowdfarm workers report talking less about their work with families and fr iends, creating a clear boundary between work time and family time.

#### Discussion

Crowdsourcing is generally regarded as an emergent work paradigm with a dis ruptive business model that deviates from traditional business operations. Could crowdsourcing itself be disrupted? We found that traditional manageme nt approaches came to play a significant role as crowdsourcing scaled and was applied to tasks that required closer internal collaboration and coordination.

Crowdfarms share the "online task" crowdwork platform category with Upwork and TaskRabbit (in contrast to "asset-based services" crowdwork platforms such as Airbnb or Uber, "Playbour" or playful labour platforms, and "profession-based freelance platforms" such as iStockphoto). They too mix typical solo crowdworkers and small businesses and projects ranging from simple to complex, so the emergence of crowdfarms on ZBJ could provide these platforms with an intriguing alternative model to organize and incubate their crowd

The crowdfarm work model enhances the role of crowdsourcing by tackling mor e advanced projects for requestors. It accelerates the accomplishment of op en-ended and complex tasks that cannot be easily decomposed into the small tasks posted on microtasking platforms such as Amazon Mechanical Turk. The cost of creating the workflow to address a complex task can be high, even f or large corporations. Crowdfarms, matching their skill sets to specific complex task requirements, can produce workflows more cost-effectively than in-house workflow development. By scaling up the number of complex tasks that can be carried out efficiently, these companies accelerate complex work production, which is highly valued in knowledge and innovation-seeking economies.

Crowdfarms are impacting the vast solo crowdworker community, the individua ls and enterprises that request crowdwork, and the platform companies. For solo crowdworkers, crowdfarms are a double-edged sword. By decomposing proc ured tasks into smaller work units and subcontracting some of them, they ad d low-complexity tasks to the crowdsourcing market. On the other hand, prof it-oriented crowdfarms use their advantages in teamwork and professionalism to procure as many tasks as possible, leaving solo crowdworkers with specialized skills increasingly competing at a disadvantage with specialized companies. Crowdworkers who subcontract or join a crowdfarm must share income f rom their work with crowdfarm management. They obtain employment benefits, but are also prone to work-life balance stress.

Crowdfarm and the larger crowdsourcing field can mix in different ways. Sol o crowdworkers could join a crowdfarm. Crowdfarm employees who have develop ed specialized skills could become independent freelance contractors or for m their own companies. <sup>10</sup>

Requestors take on some risks but obtain clear benefits: an efficient, prof essional, one-stop crowdsourcing approach to enlist required expertise. Req uestors do not have to decompose complex tasks and integrate the resulting work. They too do not have to find and communicate with multiple competent solo crowdworkers. The risk for requestors, especially given that crowdfarm s sometimes subcontract tasks without informing them, is uncertainty about who is performing a task and the quality of the final submission. This risk is offset by the contracts managed by the platforms, quality control within a crowdfarm, and the strong desire of crowdfarms to establish guanxi and ge t positive recommendations. And one experimental study found that in some s ituations, subcontracting by a crowdworker led to superior outcomes. <sup>14</sup>

Platform companies responded to the opportunity to take on more lucrative t asks by offering crowdfarms space and by mediating high-stakes crowdsourcin g tasks for requestors and crowdfarms. Our interviews identified points of friction that platform companies are likely to address: a need for better t ools for requestor-crowdfarm communication and better strategies for regula ting and normalizing subcontracting to protect subcontractors. Platform companies monitor for fake requests<sup>22</sup> and could also detect problematic bids that are significantly lower than payments for similar tasks. Imbalances in remuneration could affect crowdfarms and their employees, as well as solo crowdworkers, and undermine the crowdsourcing industry.

Our study of crowdfarms provides an initial insight into an emerging and evolving crowdsourcing phenomenon in China. With its significant differences

from the solo-worker-based crowdwork, as well as its impacts on the general crowdsourcing context, crowdfarming can help shape our conception of the future of work.

We do not have a complete picture of crowdfarming. We hope our work motivat es others to join in research into and discussion of this phenomenon. It is not clear how crowdfarms, rooted in a 30-million Chinese crowdsourcing comm unity and supported by platforms and the government, will evolve, or how the experience of crowdfarm workers will change. Moreover, considering that the US-based platform Upwork is now encouraging small firms to participate in crowdwork, how ZBJ's crowdfarms and Upwork's boutiques differ in terms of technology, policy, legal framework, and labor characteristics is not known. These differences could have a profound effect on the evolution of the gig economy and the well-being of millions of people now engaged in crowdso urced tasks.

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